### **Recitation 2** Median Finding & Randomized Algorithms

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#### How's everyone doing?

### Median Finding

## $x \in S$ such that RANK(x) = i, that is, the *i*th smallest element.

8	-1	19	11	12	0	-
-7	-4	-1	0	3	8	,

Given a set *S* of *n* distinct elements and a number  $i \in \{1, 2, ..., n\}$ , find the element







#### **Bad:** If |L| = 0 at each level, then T(n) = T(n -

**Good:** If |L|,  $|G| \le cn$  for some constant c < 1 at each level, then: T(n) = T(cn)

**Goal:** In O(n) time, pick an  $x^*$  that is "*c*-balanced":  $\max\{RANK(x^*)\}$ 

### Analysis

#### G

$$1) + O(n) = O(n^2)$$

$$(n) + O(n) = O(n)$$

$$, n - \operatorname{RANK}(x^*) \} \leq cn$$



#### SELECT(i, S)

- Divide S into  $\frac{n}{5}$  groups of 5 elements each, padded by large numbers, if necessary
- Find the median of each 5-element group by sorting
- Recursively SELECT the median  $x^*$  of the  $\frac{n}{5}$  group medium as the pivot 3.
- 4. Compute  $L = \{y \in S : y < x^*\}$  and G =
- Since so  $RANK(x^*) = |L| + 1$ : 5.
  - If  $RANK(x^*) = i$ , then  $x = x^*$
  - If  $RANK(x^*) > i$ , then SELECT(i, L)
  - If  $RANK(x^*) < i$ , then SELECT(i |L| |L|)

#### Algorithm

"clever" selection

as before (pg.2)

$$\{y \in S : y > x^*\}$$



#### SELECT(i, S)

- Divide S into  $\frac{n}{5}$  groups of 5 elements each, padded by large numbers, if necessary 1.
- Find the median of each 5-element group by sorting 2.
- Recursively SELECT the median  $x^*$  of the  $\frac{n}{5}$  group medium as the pivot 3.
- Compute  $L = \{y \in S : y < x^*\}$  and G =4.
- Since so  $RANK(x^*) = |L| + 1$ : 5.
  - If  $RANK(x^*) = i$ , then  $x = x^*$
  - If  $RANK(x^*) > i$ , then SELECT(i, L)
  - If  $RANK(x^*) < i$ , then SELECT(i |L| 1, G)

### Algorithm

$$\{y \in S : y > x^*\}$$







#### Claim: $x^*$ is $\frac{7}{10}$ -balanced, that is max{ $|L|, |G|} \leq \frac{7n}{10}$ .

#### Analysis









N 10







*n* 10





*n*  -



*n* 



#### Claim: $x^*$ is $\frac{7}{10}$ -balanced, that is max{ $|L|, |G|} \leq \frac{7n}{10}$ .

$$|L|+1 \ge \frac{3n}{10} \implies |G| \le \frac{7n}{10}$$
$$|G|+1 \ge \frac{3n}{10} \implies |L| \le \frac{7n}{10}$$

#### Analysis



# Recurrence: $T(n) = T\left(\frac{n}{5}\right) + T\left(\frac{7n}{10}\right) + O(n)$

- What if we had chosen groups of  $\frac{n}{3}$  elements?
- How about groups of  $\frac{n}{7}$  elements?

#### Analysis

### Randomized Algorithms

- Execution not deterministic, but depends on random choices.
- Two types:
  - Las Vegas: Always correct output, typically good runtime
  - Monte Carlo: Always good runtime, typically correct output
- Today: Monte Carlo

Text on randomized algorithms: <u>https://www.cs.ubc.ca/~nickhar/Book1.pdf</u>



### Estimating Area

#### Give a randomized algorithm to estimate A.



#### Estimating Area **Via Sampling**

**Idea:** The probability of a random sample landing in the shape is A, so sample n random points and compute the proportion  $\hat{A}$  of points in the shape.

Let  $X_i = 1$  if point *i* is in the shape and 0, otherwise. Our estimate:  $\hat{A} = \frac{X}{X}$  where  $X = \sum_{i=1}^{n} X_i$ 

**Claim:**  $\hat{A}$  is an unbiased estimator, i.e.,  $\mathbb{E}[\hat{A}] = A$ . *Proof.* On the board.

What are possible concerns? How often is  $\hat{A}$  actually close to A?

## Suppose $A > \frac{1}{10}$ is given. Provide a bound on the number of samples required to

On the board.



ensure the estimate  $\hat{A}$  is within  $(1 \pm \epsilon)A$  with probability  $1 - \delta$  for  $0 < \epsilon, \delta < 1$ .